

**2009 FYBA**  
**Girls Instructional Division**  
**7-8 Year Olds**  
**Rules of Play**

**ALL MANAGERS ARE REQUIRED TO HAVE A COPY OF THESE RULES AT EACH GAME.**

**UMPIRES**

1. The **home** team will provide the volunteer umpire who may assist with retrieving missed pitches from the catcher to speed up the game and play time.
2. The umpire's call is **FINAL**. No protest concerning an umpire's call will be allowed. Only the team manager may discuss the calls made by the umpire during the game, in between innings.
3. The umpire may give one warning to any manager, coach, or parent for inappropriate conduct. Inappropriate conduct includes, but is not limited to, game disturbance and abusive language. A second offense by the same individual will result in the individual being ejected from the ball field. Refusal to leave the ball field will result in a forfeited game. The league director or VP will review the incident and take further action, if appropriate.
4. All umpires should read and understand these rules prior to the first pitch of the game.

**EQUIPMENT**

1. An (11") Optic Yellow Cover Only - Blue Stitch ball will be used. All equipment is provided.
2. The catcher must wear the equipment provided: Catcher's helmet, face guard, throat protector, chest protector, and shin guards.
3. The batter, all base runners, and the on deck batter must wear a batting helmet while on the playing field.
4. All players must wear uniforms approved by their sponsoring organization.

**COACHES**

1. Each team will be allowed to have 2 coaches in the outfield. The purpose will be to keep the players focused on the game and where the plays are. The outfield coaches may not physically assist any player. A warning will be given on the first offense; a second offense will result in the loss of one or both outfield coaches for the rest of the game.
2. Base coaches may not physically assist any base runners. The penalty will be the base runner is called out and play is dead.
3. A coach or an adult appointed by the manager will pitch to his/her own team from a distance of no less than 25-46 feet. When the ball is put into play, the adult pitcher will leave the field in a manner that does not interfere with the defense making a play. "No pitch" is called if a batted ball strikes the adult pitcher.

**TEAM**

1. Each team may play 11 players on the field. This will consist of (1) child pitcher, (1) child catcher, (4) infield positions and (5) outfielders. The outfielders must begin play in the outfield grass (unless the field is larger or smaller than normal).
2. Outfielders are not permitted to carry the ball into the infield.

3. Each player must play each game defensively and offensively on the field with a maximum of one inning on the bench, divided as follows: one (1) inning must be played in each of the following groups (1) first base, second base, third base, shortstop, pitcher; (2) outfield (LF, LC, CF, RC, RF) and catcher. Each player must play in the infield & the outfield by rotating the players during the game. Violation of this rule will result in forfeiture of the game.
4. Roster batting will be used. All players will be in the batting order. Eleven (11) players will play on the field each inning.
5. If a team has 9 or more players at game time, the game must start.
6. Any player arriving late will be added at the bottom of the batting order. A player will be considered late if she is not present when the first pitch is thrown.
7. A team may start with 11 players and finish with a minimum of 9 players. If a player is unable to bat due to any reason, the batting order will start over at the top to get an even amount of batters without penalty. However, that player is no longer eligible to participate in the game.
8. If a player throws a bat, the umpire will give that player a warning. The second offense for that player will result in the batter being called out and all runners returning to the bases they occupied before the pitch was thrown. A third offense will result in the batter being called out and disqualified from the game. The official scorekeeper must make a note in the official score book on each offense.
9. The home team will provide a new game ball and the visiting team will provide a good used ball for back up.
10. There will be no additions to the roster after May 1st, without Inter-City Board approval.

### GAMES

1. No walks. No infield fly rule.
2. A limit of **10** batters per inning will be in effect, if the number of players is uneven, then that team will have 1 or more batters with multiple bats. If the 10th batter comes to the plate, it will be an **automatic two out situation**. The batter limit will be in effect all 6 innings.

**TEN BATTER RULE-** When the 10th batter of the inning comes to the plate the manager of the team at bat shall notify the umpire of this. If this batter bats without the umpire being told it was the 10th batter, the batter shall be out and no runs shall score. The umpire shall announce to the team in the field that the 10th batter is coming to the plate. When the 10th batter comes to the plate there shall automatically be 2 outs. The batter may not walk. If there is catchers interference the next batter shall come to the plate. The 3rd out can be made by the following actions:

- Batter strikes out
- Batter hits fly ball and it is caught in the air
- Batter hits ground ball and is forced or tagged out in the field
- After ball is hit any runner is forced or tagged out in the field
- AFTER BALL IS PUT IN PLAY THE CATCHER AND ONLY THE CATCHER WHILE IN POSSESSION OF THE BALL CAN TOUCH HOME PLATE THEN THE 3RD OUT SHALL BE CALLED
- No overthrows allowed during the 10<sup>th</sup> batter.

3. One extra base will be allowed for overthrows, from the outfield, unless the 11th batter rule is in effect. The umpire will declare time when the overthrow occurs. The ball is dead and no runner may advance. Overthrows from the infield, no extra bases should be taken.
4. Each batter will receive in the FIRST 5 OFFICIAL GAMES up to 7 pitches **only** OR 5 missed swings.. If the 7<sup>th</sup> pitch is fouled, the batter will receive pitches until she either hits the ball into play or a missed swing.
5. After an infielder has gained control of the ball inside the baseline. The player must request time out before it will be granted by the umpire. Time out can be granted by the umpire.
6. The child pitcher will position herself behind the pitching line (25 feet). She will position herself no closer than five (5) feet from the adult pitcher and no farther than 15 feet away from the adult pitcher. Stading on the Left side of the adult pitcher for right handed batters and on the right side of the adult pitcher for right handed batters.
7. If a base runner has advanced more than 1/2 the distance between bases when time out is called, the base runner will be awarded the next base. The halfway mark will be determined by a hash mark drawn on the field or determined by the umpire to be as such. For multiple base runners, the lead runner's position is determined first. The remaining runners' positions are determined in a clockwise direction, with the batter/runner determined last.
8. A 14 run-rule after 4 innings will be in effect, 10 runs after 5 innings.
9. The home team will provide the official score and keeper of that score.
10. Base distance will be 55 feet.
11. There will be a 10-minute grace period from the scheduled starting time before a forfeit is declared.
12. The time limit for a game will be 90 minutes with no new inning should start after 75 minutes if there is a game scheduled after yours. Starting time should be noted in the official home team score book if the game is not started as scheduled. The time limit applies to all games scheduled on each field.
13. Games will consist of 6 innings. Four (4) (3 1/2 if the home team is ahead) innings will constitute an official game in the case of inclement weather, darkness.
14. A game will be suspended if it is stopped without being an official game. All suspended games will be resumed from the exact point at which they were called. All games stopped due to the time limit, regardless of the inning, will be considered complete games.
15. All games rescheduled for any reason will be done by the home team's sponsoring organization-designated official.
16. No chanting at, taunting, or other unsportsmanlike conduct directed towards a member of the opposing team will be tolerated at any time. First offense will be a warning. Second offense will result in the manager or coach in charge being ejected. The third offense will result in forfeiture of the game.